

N° 11

(For 3 sound sources with differing events)

The score consists of eight systems, each with three staves labeled s1, s2, and s3. The notation is as follows:

- System 1:** s1 has a circle, an X, a circle, a circle, a diamond, an X, a diamond, a diamond, a large circle, an X, a circle, a diamond, a circle, a diamond, a diamond, a circle. s2 has a circle, a circle, a circle, an X, a large circle, a diamond, a diamond, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.
- System 2:** s1 has an X, a diamond, a circle, a diamond, an X, a circle, a large circle, an X, a circle, an X, a diamond, a circle, an X, a diamond, a diamond, a diamond. s2 has a diamond, a circle, a diamond, an X, a diamond, a diamond, a diamond, a circle, a circle, a diamond, a circle, a diamond, a diamond, a diamond, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.
- System 3:** s1 has an X, a diamond, a circle, a diamond, an X, a circle, an X, a diamond, a circle, an X, a diamond, a circle, an X, a diamond, a circle, an X. s2 has a diamond, a circle, a diamond, a large circle, an X, a circle, a diamond, an X, an X, a circle, a diamond, a circle, a circle, a diamond, a circle. s3 has a horizontal line under the first four symbols and another under the last four.
- System 4:** s1 has a circle, an X, a diamond, an X, a circle, a diamond, a circle, a circle, a circle, a large circle, a diamond, a diamond, a circle, a diamond, a circle, a diamond, an X. s2 has a diamond, a circle, an X, a circle, an X, a circle, an X, a circle, a circle, an X, a diamond, a circle, a diamond, a circle, a diamond, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.
- System 5:** s1 has a circle, a diamond, an X, a diamond, a circle, a diamond, a diamond, an X, a circle, a circle, a diamond, an X, a circle, an X, a diamond, an X, a diamond, an X, a circle. s2 has an X, a circle, a circle, a diamond, a circle, a diamond, a circle, a diamond, a circle, a diamond, a circle, an X, a circle, a diamond, a circle, a diamond, a circle. s3 has a horizontal line under the first four symbols and another under the last four.
- System 6:** s1 has a diamond, an X, a circle, an X, a large circle, a circle, a circle, an X, a circle, a circle, an X, a diamond, an X, a diamond, a circle, an X, a diamond, a circle, a diamond. s2 has a diamond, a circle, an X, an X, a circle, a diamond, a circle, an X, a circle, a diamond, a diamond, a circle, a circle, a diamond, a circle, a diamond, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.
- System 7:** s1 has a diamond, an X, a large circle, a circle, an X, a diamond, a circle, a diamond, a circle, an X, a diamond, a circle, an X, a large circle, a circle, an X, a diamond, a circle. s2 has a diamond, an X, a circle, a diamond, a circle, an X, a circle, a diamond, a circle, an X, a diamond, a circle, an X, a diamond, a circle, a diamond, a circle, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.
- System 8:** s1 has a large circle, a diamond, a circle, a large circle, a diamond, a diamond, a circle, a diamond, a circle, a diamond, a circle, a diamond, a circle, a diamond, a circle, a diamond, a circle, an X. s2 has a circle, a diamond, an X, a diamond, a circle, an X, a circle, a diamond, an X, a circle, a diamond, an X, a diamond, a circle, a diamond, a circle, a diamond. s3 has a horizontal line under the first four symbols and another under the last four.

Performance Notes

- 1) Each event should be as short as possible with these exceptions:
 - a) Symbols that are larger than normal. These should be played for a natural duration (i.e. natural ring, bow stroke, breath, etc)
 - b) Symbols stretching across more than normal space. These should be continuous tones throughout their length
- 2) All events should be allowed to fade completely away before the next event is played